Clymer Library Gaming Area Policy

Clymer Library welcomes patrons to the use of communal gaming systems in the Gaming Area located in the Young Adult Section of the library. Patrons must read and agree to the Gaming Area policy before use of any gaming equipment. By using gaming equipment, you agree to follow the policy and obey the rules of conduct. Failure to follow the policy will result in loss of gaming privileges. Patrons will be responsible for any damage to equipment that occurs during use, which will be charged to their account. Library privileges will be revoked until charges are cleared. Parents will assume responsibility for any damages done to equipment by their child.

1. Patrons or their parents must have a Clymer Library Card in good standing and be **10** to adult. If a patron is under the age of 10, a parent or adult caregiver must be present in the video game area at all times to supervise the child.
2. Play time will be limited to 30 minutes on a first come, first serve basis. If no one is waiting to use the system, play time may be extended.
3. Staff reserves the right to stop play time for any reason, and patrons must be willing to stop playing when requested by staff.
4. Games will be checked out to patrons at the front desk upon request for in-house use purposes only. (Outside games may not be used without permission). All games and equipment must be returned to the front desk after use.
5. Any broken, damaged, or dysfunctional equipment caused by patron misuse will be charged to their library card. Library privileges will be suspended until costs are cleared from the patron’s account.
6. Parents or guardians who sponsor their child’s library card will be held responsible for any damages done to equipment or games by their child during use.
7. Games used within the library must be rated E, E10+, or T as per the ESRB (Entertainment Services Rating Board). No games with higher ratings are permitted for use in the library.
8. Patrons must be respectful of others in the library and keep volume and noise level low. There will be no tolerance of inappropriate language or actions while systems are in use. Failure to respect these guidelines will result in suspension of gaming privileges for the day. If the offending behavior continues, further action will be taken, which may include permanently revoking a patron’s gaming privileges.
9. Patrons are asked to treat gaming equipment gently and with respect. Anyone who mishandles gaming equipment will have their privileges revoked for the day. Further violations will result in further action being taken, which may result in permanently revoking a patron’s gaming privileges.
10. Any malfunction or damage to equipment should be immediately reported to staff. Clymer Library acknowledges that equipment may break or malfunction over time, and will not hold patrons accountable for normal wear or malfunctions.
11. The Gaming Area will be shut down 30 minutes before closing time. Any games or equipment in use at this time must be returned to the front desk.
12. This policy is posted online on the Clymer Library website, as well as in the Gaming Area.
13. This policy is subject to change at any time at the discretion of library staff. Any changes to policy will be posted online and in the gaming area.